

Ex No : 1
Date :

Exploration and Comparative Study of Open Source Licenses: MIT, GPL, Apache and BSD

Aim:

To understand the importance and role of open source licenses, explore the terms and conditions of MIT, GPL, Apache, and BSD licenses and compare these licenses based on permissions, conditions, and limitations.

MIT License:

The MIT License is one of the most popular open-source software licenses.

It's known for being very short, simple, and permissive — meaning it gives almost complete freedom to use, copy, modify, and distribute the software, as long as we follow one small rule.

1. Permissions

Under the MIT License, we have **four main permissions**:

Permission	Meaning
Commercial Use	We can use the software in commercial projects — even sell it as part of our product or service.
Modification	We can modify or change the source code however we like — add new features, fix bugs, or use parts of it in another project.
Distribution	We can freely distribute copies of the software — original or modified versions — to anyone.
Private Use	We can use the software privately, without sharing it publicly or telling anyone.

2. Conditions

- The MIT License has only **one main condition**:
- We must include the **original license text** and **copyright notice** in any copies or substantial portions of the software.
- Whenever we **share** or **distribute** the software (either original or modified), we must **keep the MIT License file** and **the original author's name and copyright notice**.
- This ensures the original author is **credited** for their work.

3. Limitations

The MIT License includes **two important disclaimers** — these are legal protections for the author.

Limitation	Meaning
No Warranty	The software is provided “as is.” The author does not guarantee that it works correctly or is free of errors.
Liability Disclaimer	If something goes wrong — like data loss, system damage, or security issues — the author is not responsible for any losses or damages.

Example Summary

Imagine we find an MIT-licensed Python library on GitHub.

We can:

- Use it in our commercial app
- Modify it to fit our needs
- Redistribute our version
- Keep the original license and author’s name with our code
- Blame the author if it breaks something
- Expect any kind of support or warranty

GNU General Public License (GPL):

The GNU GPL is a “copyleft” license.

If we use, modify, or distribute GPL-licensed code, we must also release our code under the GPL.

1. Permissions

Under the GPL, we have these rights:

Permission	Meaning
Use	We can use the software for any purpose — personal, educational, or commercial.
Study	We can read and study the source code to understand how it works.
Modify	We can modify the software to fit our needs.
Distribute	We can share copies (original or modified), as long as we follow the GPL terms.

So like the MIT License, it’s very permissive in what we can do, but the **conditions** are much stronger.

2. Conditions

Condition	Description
Source Code Access	If we distribute a GPL program (original or modified), we must also provide or make available the complete source code .
Same License (Copyleft)	Any modified version or derivative work must also be released under the same GPL license . We cannot make it proprietary.
License Notice	We must include the original copyright notice and the GPL license text .
No Additional Restrictions	We can't impose extra restrictions on users beyond what the GPL allows (e.g., we can't prevent others from sharing or modifying it).

Example:

If we take GPL software, modify it, and sell it — that's fine

But we must:

- Provide your source code
- Release it under GPL
- Include the license text and copyright notice
- We **cannot** make it closed-source or restrict others from using your version.

3. Limitations

Just like MIT, the GPL also has **no warranty or liability**.

Limitation	Meaning
No Warranty	The software is provided "as is," with no guarantee that it works correctly.
No Liability	The author is not responsible for any damage, loss, or issues caused by the software.

Example Scenario

Imagine we find a **GPL-licensed C++ library** for image processing.

- Use it in your company project
- Modify it to improve performance

- Redistribute it
- You must **share your modified code** if you distribute it
- You must **keep it under GPL**, not your own custom or closed license
- You cannot restrict others from modifying or redistributing your version

Apache License 2.0:

The **Apache License 2.0** is a **permissive open-source license** — similar to the MIT License, but **more detailed** and includes **explicit patent protection**.

It's maintained by the **Apache Software Foundation (ASF)**.

1. Permissions

Under the Apache 2.0 License

Permission	Meaning
Commercial Use	Use the software in commercial products or services — even sell it.
Modification	Modify, adapt, or extend the software as you like.
Distribution	Distribute the original or modified version.
Private Use	Can use it privately without sharing.
Patent Use	Granted a license to use any patents that the contributors might hold related to the software.

2. Conditions

The **Apache License** allows broad use, but it has several **requirements** when redistributing the software.

Condition	Description
Include License and Notice	Must include a copy of the Apache License 2.0 and a NOTICE file (if provided) in your distribution.
State Changes	If we modify the code, we must clearly state that we have changed it (e.g., “This file has been modified from the original”).
Include Attribution	Must give credit to the original authors (usually through the NOTICE file).

Provide Source of License	Must say that the software is licensed under the Apache License 2.0.
Patent Termination	If we sue someone for patent infringement using this software, our patent license is automatically terminated.

Key Difference: Patent Clause

- This is the biggest difference between **Apache** and **MIT** or **GPL**.
- When we use software under the Apache License, the contributors **grant us a license to use any of their patents** related to the software.
- But if **we file a patent lawsuit** claiming the software violates your patent, we **lose that license**.
- This protects developers and users from patent-related legal issues.

3. Limitations

Like other open-source licenses, the Apache License also includes legal disclaimers:

Limitation	Meaning
No Warranty	The software is provided “as is,” without any guarantees of performance.
No Liability	The author or organization is not responsible for damages or issues caused by using the software.

Example Scenario

Let’s say we use **Apache-licensed software** (like Apache Kafka or Android) in your project.

- Use it in company’s product
- Modify the code
- Sell the software

But we must:

- Include the **Apache License 2.0** text
- Keep the **NOTICE file** (if any) intact
- Mention if you made changes

- Credit the original authors

And we can't:

- Sue the original authors for patent infringement
- Expect them to fix bugs or provide warranty

BSD License (2-Clause or 3-Clause):

- **Permissions:** Use, modify, distribute, commercial use.
- **Conditions:** Include license, no endorsement clause (3-Clause).
- **Limitations:** No warranty.

Read and Retrieve the License Texts

- Visit the following links or use command line tools like wget or curl to download the license texts:
- MIT License
- GPLv3
- Apache 2.0
- BSD 3-Clause

Comparison Table :

Feature	MIT	GPLv3	Apache 2.0	BSD 3-Clause
Permissions	Yes	Yes	Yes	Yes
Conditions	Include license	License derivatives as GPL	State changes, include NOTICE	Include license, no endorsement
Copyleft	No	Yes (strong)	No (permissive)	No
Commercial Use	Yes	Yes	Yes	Yes
Modification Allowed	Yes	Yes	Yes	Yes
Patent Grant	No	Yes	Yes	No
License Compatibility	High	Low	Moderate	High
Simplicity	Very simple	Complex	Moderate	Simple

Result:

The difference between permissive and copyleft licenses and choosing an appropriate license for a given software project has been studied.

Ex No:2.a)

Version Control with Git – Practice Using Git CLI

Date :

Aim:

To practice and understand basic version control operations using the Git Command Line Interface (CLI) such as initializing a repository, staging files, committing changes, creating branches, merging, and pushing changes to a remote repository (GitHub).

Software Required:

- Git Command Line Interface (CLI)
- GitHub Account
- Visual Studio Code / Command Prompt

Procedure:

1. Install Git-Download and install Git on your system and verify that it has been installed correctly and Configure Git User Information - Set your username and email so that your commits can be properly identified.
2. Create Project Directory -Create a new folder for your project and navigate into it.
3. Initialize Git Repository -Initialize a new Git repository inside the project folder.
4. Create and Add Files - Create a new file in the project folder. Check the repository status to see the untracked files and add the file to the staging area.
5. Commit Changes - Save the staged file to the repository by committing it with a proper commit message.
6. Create and Switch Branch -Create a new branch for development or new features and switch to that branch.
7. Modify File and Commit Again -Edit the file in the branch, stage the changes, and commit them with an appropriate message.
8. Merge Branch with Main -Switch back to the main branch and merge the changes from the feature branch into it.
9. Push Repository to GitHub -Connect the local repository to a remote repository on GitHub and push all committed changes so that the repository is updated online.

Program (Git CLI Commands):

Step 1: Configure Git

```
git --version  
git config --global user.name "ABC"  
git config --global user.email "ABC@example.com"
```

Step 2: Create project folder

```
mkdir git_practice  
cd git_practice
```

Step 3: Initialize repository

```
git init
```

Step 4: Create and add a file

```
echo "<h1>Hello Git</h1>" > index.html  
git status  
git add index.html
```

Step 5: Commit changes

```
git commit -m "Initial commit with index.html"
```

Step 6: Create and switch to new branch

```
git branch feature  
git checkout feature
```

Step 7: Modify file and commit

```
echo "<p>Feature branch update</p>" >> index.html  
git add index.html  
git commit -m "Updated index.html in feature branch"
```

Step 8: Merge feature branch to main

```
git checkout main  
git merge feature
```

Step 9: Add remote repository and push

```
git remote add origin https://github.com/yourusername/git_practice.git  
git push -u origin main
```

Output:

MINGW64/c/Users/CS LAB 3/first_repo

```
CS LAB 3@DESKTOP-D58T7US MINGW64 ~
$ git config --global user.name"V.Prathiba"

CS LAB 3@DESKTOP-D58T7US MINGW64 ~
$ git config --global user.email"prathiba04veeramani@gmail.com"

CS LAB 3@DESKTOP-D58T7US MINGW64 ~
$ mkdir my_first_repo
mkdir: cannot create directory 'my_first_repo': File exists

CS LAB 3@DESKTOP-D58T7US MINGW64 ~
$ mkdir first_repo

CS LAB 3@DESKTOP-D58T7US MINGW64 ~
$ cd first_repo

CS LAB 3@DESKTOP-D58T7US MINGW64 ~/first_repo
$ git init
Initialized empty Git repository in C:/Users/CS LAB 3/first_repo/.git/

CS LAB 3@DESKTOP-D58T7US MINGW64 ~/first_repo (master)
$
```

Result:

Basic Git operations such as initialization, committing, branching, merging, and pushing were successfully performed using the Git Command Line Interface (CLI). The local repository was successfully synchronized with a remote GitHub repository.

Ex No:2.b)

Date :

Version Control with GitHub Desktop

Aim:

To understand and practice basic version control operations using **GitHub Desktop** including creating repositories, committing changes, branching, merging, and syncing with a remote GitHub repository.

Software Required:

- GitHub Desktop Application
- GitHub Account
- Text Editor (VS Code, Notepad++, etc.)

PROCEDURE :

1. Install GitHub Desktop

Download and install GitHub Desktop on your system.

2. Sign in to GitHub

Open GitHub Desktop and sign in using your GitHub account.

3. Create a New Repository

Create a new repository by providing the repository name, description, and local path. Initialize it with a README file.

4. Add Files

Open the local repository folder and add new files for the project.

5. Commit Changes

Stage the added files and commit them with an appropriate commit message.

6. Create Branch

Create a new branch for development or new features and switch to it.

7. Make Changes in Branch

Edit files in the branch, stage the changes, and commit them with a message.

8. Merge Branch to Main

Switch back to the main branch and merge the changes from the feature branch into it.

9. Push to Remote Repository

Upload all committed changes from the local repository to the remote GitHub repository.

PROGRAM / STEPS IN GITHUB DESKTOP:

1. Create Repository:

File → New Repository → git_desktop_practice → Local Path → Initialize with README → Create Repository

2. Add File:

Create index.html in local folder

GitHub Desktop → Changes → Stage the file → Commit

3. Create Branch:

Branch → New Branch → Name feature → Create Branch

4. Edit and Commit in Branch:

Add content to index.html

GitHub Desktop → Changes → Commit

5. Merge Branch:

Switch to main → Branch → Merge into Current Branch → Merge feature

6. Push to GitHub:

Repository → Push → Sync changes to remote repository

Output:

Current repository: **open-source-software-lab**

Current branch: **main**

Fetch origin: Last fetched 3 minutes ago

Changes **1** | History

Filter

1 changed file

b.py

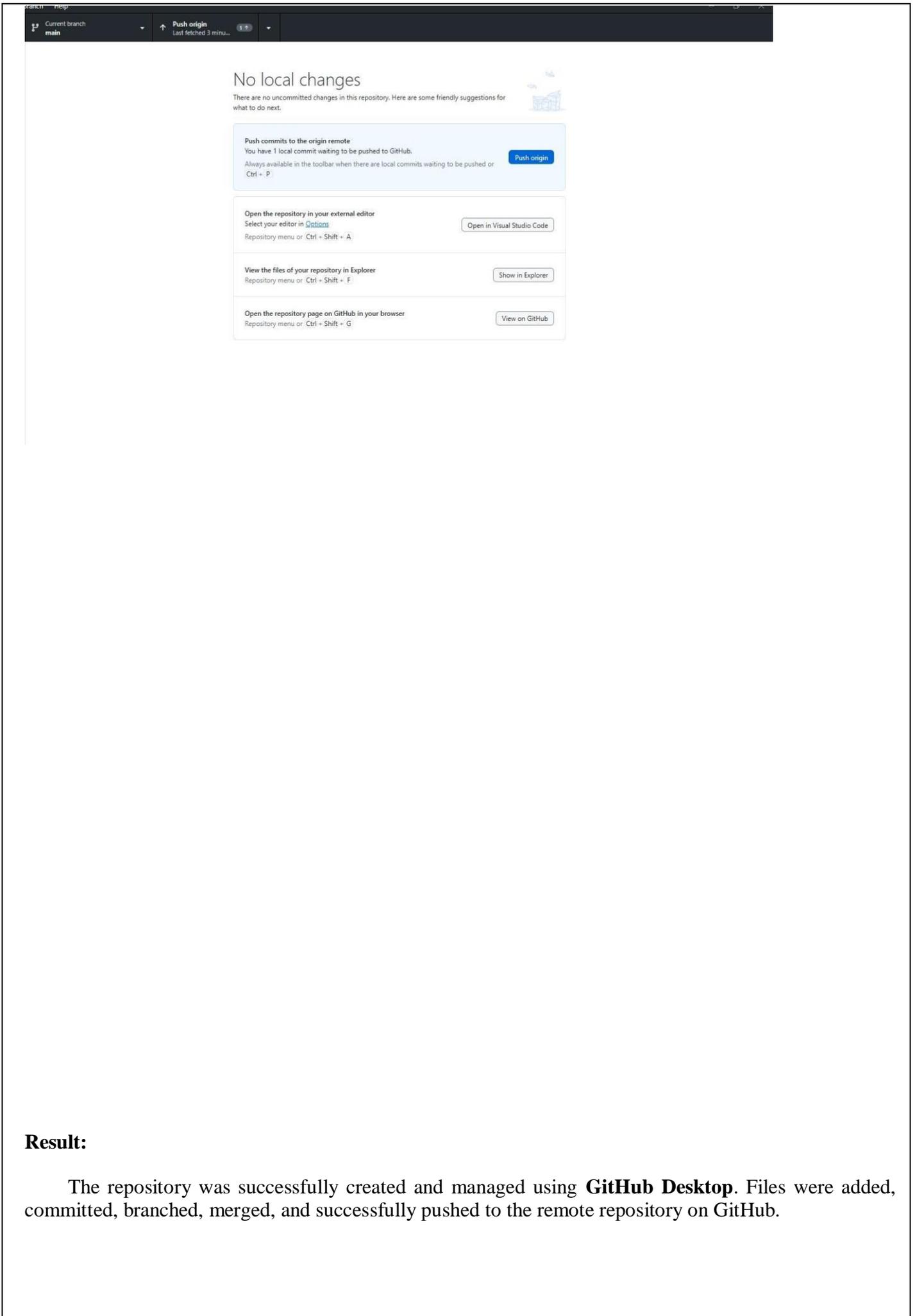
```
@@ -0,0 +1,4 @@
+ a=15
+ b=40
+ c=a-b
+ print(c)
```

subtract

Description

+

Commit 1 file to **main**



Result:

The repository was successfully created and managed using **GitHub Desktop**. Files were added, committed, branched, merged, and successfully pushed to the remote repository on GitHub.

Ex No:3.a)

GitHub Collaboration – Fork a Repository, Create Branches

Date :

Aim:

To practice collaborative workflows in GitHub by forking a repository, creating branches, making changes, and understanding how contributors can work together efficiently.

Requirements:

- GitHub account (<https://github.com/>)
- Git installed locally
- GitHub Desktop (optional)
- Text/code editor (e.g., VS Code)

Procedure:

1. Fork a Repository

- Go to the repository you want to contribute to on GitHub.
- Click the Fork button to create a personal copy of the repository in your GitHub account.

2. Clone the Forked Repository (Optional)

Clone the forked repository to your local system to make changes using GitHub Desktop or Git CLI.

3. Create a New Branch

- In your forked repository, create a new branch for your changes (e.g., feature-update).
- This ensures that the main branch remains stable while you work on new features.

4. Make Changes in the Branch

- Edit files or add new files in your branch.
- Commit the changes with a descriptive message.

5. Push the Branch to Your Fork

- Upload the committed branch from your local repository to your forked repository on GitHub.

6. Create a Pull Request

- Go to the forked repository on GitHub.
- Click Compare & Pull Request to propose merging your branch into the original repository.
- Add a description of your changes and submit the pull request for review.

7. Collaborate and Review

- Repository owners can review your pull request, suggest changes, and merge it if approved.
- This completes the collaborative workflow in GitHub.

Program:

Fork a Repository

1. Navigate to a public GitHub repository (e.g., <https://github.com/octocat/Spoon-Knife>).
2. Click on the "Fork" button (top-right).
3. The forked repo will appear under GitHub profile.
4. Clone the forked repository to system:

```
git clone https://github.com/your-username/Spoon-Knife.git
```

```
cd Spoon-Knife
```

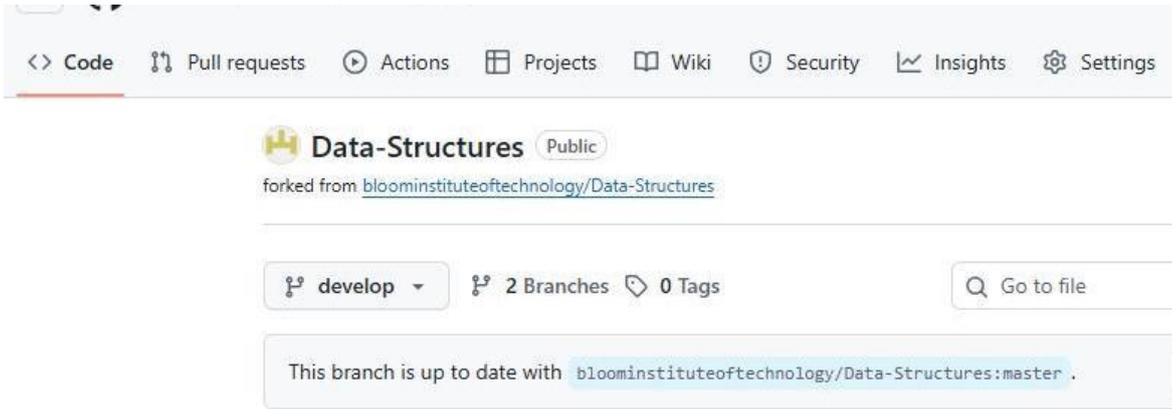
Create a Branch

1. Create and switch to a new branch:
`git checkout -b feature-update`
2. Make changes in code or files.
3. Stage and commit changes:
`git add .`

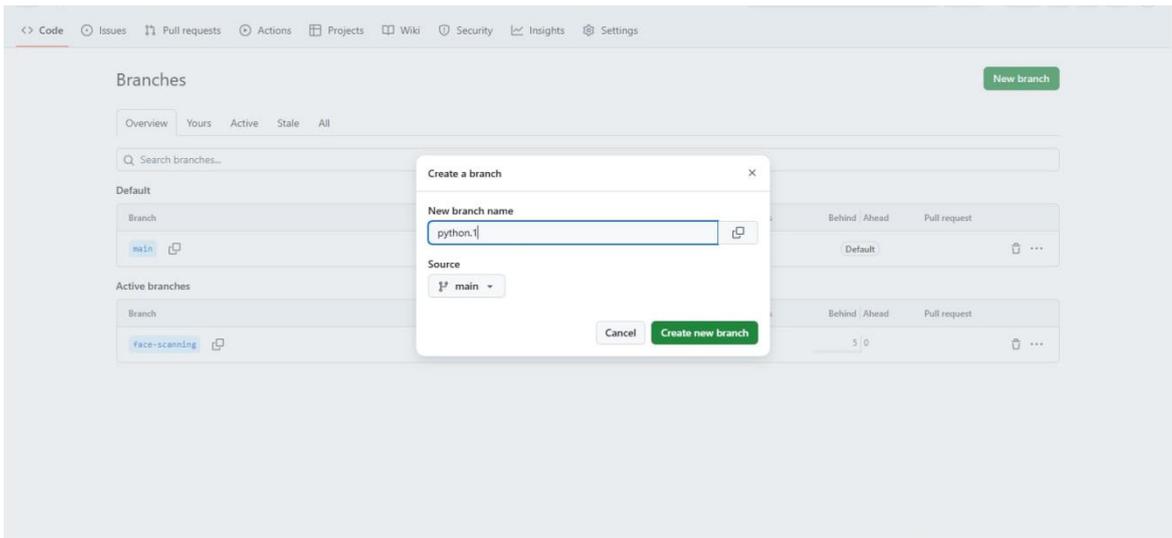
`git commit -m "Added a feature update"`
4. Push the branch to your GitHub repository:

`git push origin feature-update`

Output:



This screenshot shows the top portion of a GitHub repository page for 'Data-Structures'. The repository is public and forked from 'bloominstituteoftechnology/Data-Structures'. The current branch is 'develop', and there are 2 branches and 0 tags. A search bar is present with the text 'Go to file'. A message at the bottom of the repository view states: 'This branch is up to date with bloominstituteoftechnology/Data-Structures:master'.



This screenshot shows the 'Branches' page of the repository. A 'Create a branch' dialog box is open in the center. The dialog has a title 'Create a branch' and a close button 'x'. It contains a text input field for 'New branch name' with the value 'python.1'. Below this is a 'Source' dropdown menu currently set to 'main'. At the bottom of the dialog are 'Cancel' and 'Create new branch' buttons. The background shows the 'Branches' page with tabs for 'Overview', 'Yours', 'Active', 'Stale', and 'All'. There is a search bar and a 'New branch' button in the top right. The 'Default' section shows the 'main' branch, and the 'Active branches' section shows the 'face-scanning' branch.

Branches

New branch

Overview Yours Active Stale All

Search branches...

Default

Branch	Updated	Check status	Behind / Ahead	Pull request
main	17 minutes ago		Default	

Your branches

Branch	Updated	Check status	Behind / Ahead	Pull request
python.1	now		0 0	
python	now		0 0	

Active branches

Branch	Updated	Check status	Behind / Ahead	Pull request
python.1	now		0 0	
python	now		0 0	

Result:

To practice collaborative workflows in GitHub by forking a repository, creating branches has been done successfully

Ex No:3.b)

GitHub Collaboration –Raise Issues, and Create Pull Requests

Date :

Aim:

To practice collaborative workflows in GitHub by **raising issues** to report bugs or suggest enhancements and **creating pull requests** to contribute changes to a repository.

Software Required:

- GitHub Account
- Web Browser
- GitHub Desktop or Git CLI (optional)

Procedure :

1. Access the Repository

Navigate to the repository on GitHub where you want to report an issue or contribute.

2. Raise an Issue

- Go to the **Issues** tab of the repository.
- Click **New Issue**.
- Provide a descriptive **title** and detailed **description** explaining the bug, enhancement, or suggestion.
- Submit the issue to notify the repository maintainers.

3. Fork the Repository (Optional)

If you want to contribute code to fix the issue or add a feature, click the **Fork** button to create your own copy of the repository.

4. Create a New Branch

In your forked repository (or local clone), create a new branch specifically for addressing the issue (e.g., fix-bug or feature-update).

5. Make Changes

Edit or add files in the branch to fix the issue or implement the requested feature.

6. Commit Changes

Stage and commit your changes with a descriptive commit message explaining the update.

7. Push Branch to GitHub

Upload the branch with your changes to your forked repository.

8. Create a Pull Request

Navigate to your forked repository on GitHub.

Click **Compare & Pull Request** to propose merging your changes into the original repository.

Reference the issue (e.g., “Fixes #issue-number”) and add a detailed description.

Submit the pull request for review.

9. Collaboration and Review

Repository maintainers review the pull request, provide feedback, and merge the changes if approved.

Program :

Clone the forked repository

```
git clone https://github.com/your-username/forked-repo.git
```

```
cd forked-repo
```

Create a new branch for the issue

```
git checkout -b fix-issue-branch
```

Make changes in files

(Edit or add files using a text editor)

Stage and commit changes

```
git add .
```

```
git commit -m "Fixed issue #<issue-number>"
```

Push branch to GitHub

```
git push origin fix-issue-branch
```

Clone the forked repository

```
git clone https://github.com/your-username/forked-repo.git
```

```
cd forked-repo
```

Create a new branch for the issue

```
git checkout -b fix-issue-branch
```

```
# Make changes in files
```

```
# (Edit or add files using a text editor)
```

```
# Stage and commit changes
```

```
git add .
```

```
git commit -m "Fixed issue #<issue-number>"
```

```
# Push branch to GitHub
```

```
git push origin fix-issue-branch
```

Output:

The image displays two screenshots of the GitHub web interface. The top screenshot shows a pull request titled "modify #5". The pull request is in a state where it can be opened, as indicated by the "Open" button. A comment from the user "Prathiba04-aj" is visible, stating "Prathiba04-aj opened now" and "modify your code". The bottom screenshot shows a commit titled "Update R.txt #2". The commit is from the "develop" branch to the "main" branch. A comment from "Prathiba04-aj" is visible, stating "Prathiba04-aj commented now" and "No description provided.". Below the comment, the file "Update R.txt" is listed with a "Verified" status and a commit hash "04b538f".

Result:

Thus the pull request is submitted to propose changes back to the original repository and learned how GitHub issues and pull requests facilitate collaboration and version control in real projects.

Ex.No : 4

Build and Debug OSS Projects using Maven and VS Code

Date :

Aim:

To setup, build, and debug a simple open-source Java project using **Maven** and **Visual Studio Code (VS Code)**.

Software Requirements:

- Java JDK (version 11 or above)
- Maven (latest stable version)
- Visual Studio Code with:
 - Java Extension Pack
 - Debugger for Java

Procedure:

1. Setup Maven Project

Open a terminal and create a Maven project

2. Open Project in VS Code

- Launch VS Code.
- Open the generated SimpleApp folder.
- Install the recommended Java extensions when prompted.

3. Explore Project Structure

- src/main/java: source code
- src/test/java: test cases
- pom.xml: project configuration file

4. Build the Project

In terminal or VS Code:
mvn clean compile

5. Run the Project

Create a Main class or use the default one in App.java:

```
package com.example;

public class App {

    public static void main(String[] args) {

        System.out.println("Hello from Maven Project!");

    }

}
```

Run using:

```
mvn exec:java -Dexec.mainClass="com.example.App"
```

6. Debug in VS Code

- Open App.java, add a **breakpoint** on the System.out.println() line.
- Click **Run > Start Debugging** (or press F5).
- Observe variable states in **Debug Panel**.

Sample Program:

```
package com.example;

public class App {

    public static void main(String[] args) {

        String name = "VS Code + Maven";

        System.out.println("Hello, " + name);

    }

}
```

Commands to upload a project to GitHub from the VS Code terminal:

Initialize a Git repository in project folder:

```
git init

git add .

git commit -m "Initial project commit"

git remote add origin <repository_url>

git push -u origin main
```

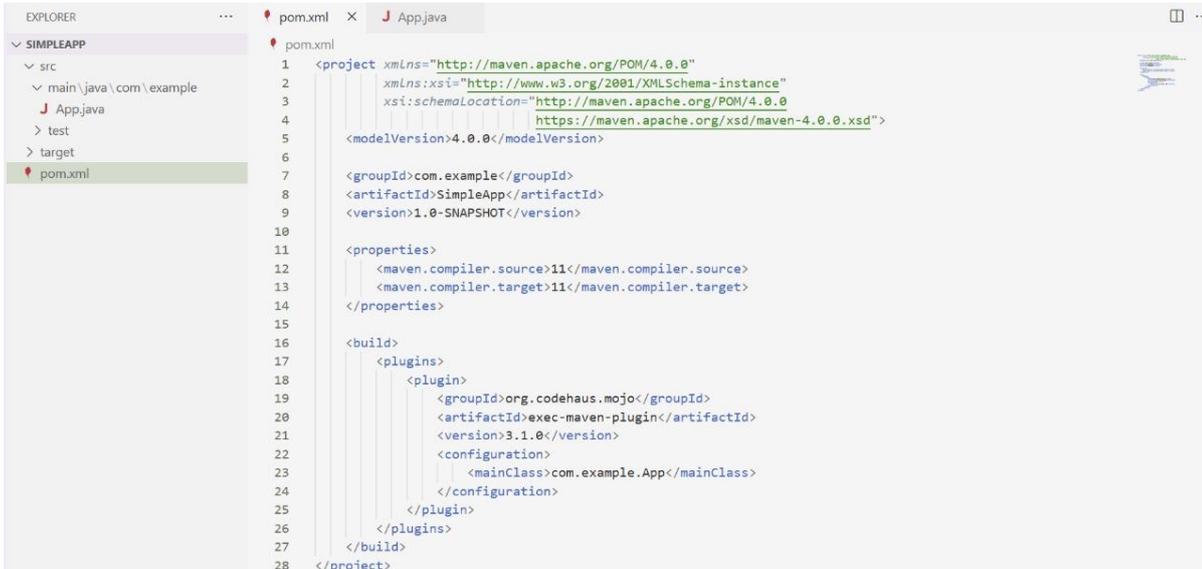
```
git status
```

```
git add .
```

```
git commit -m "edited"
```

```
git push origin main
```

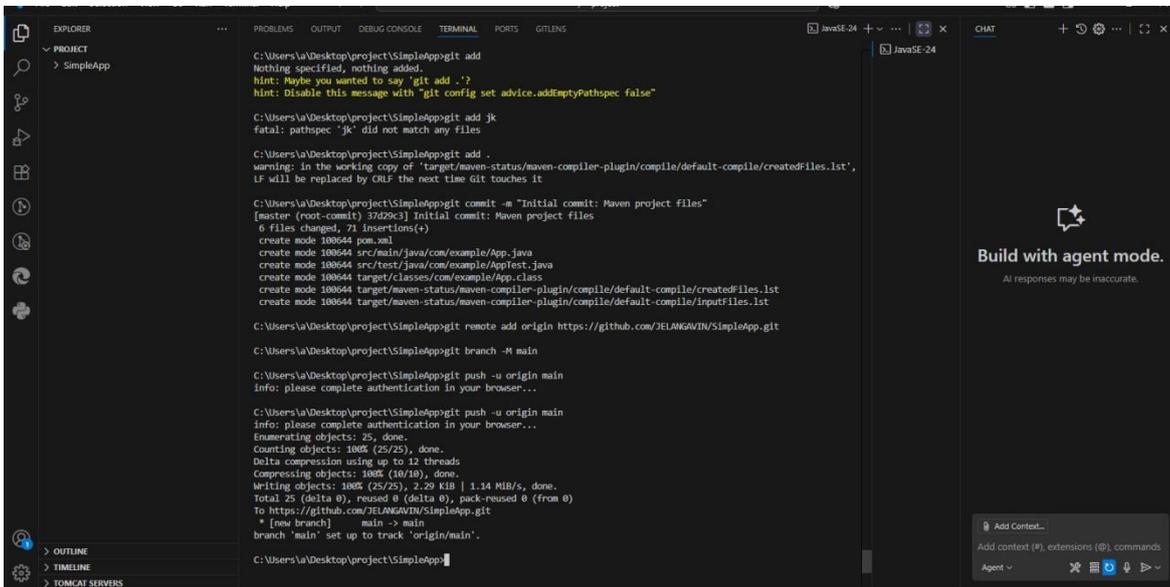
Output:



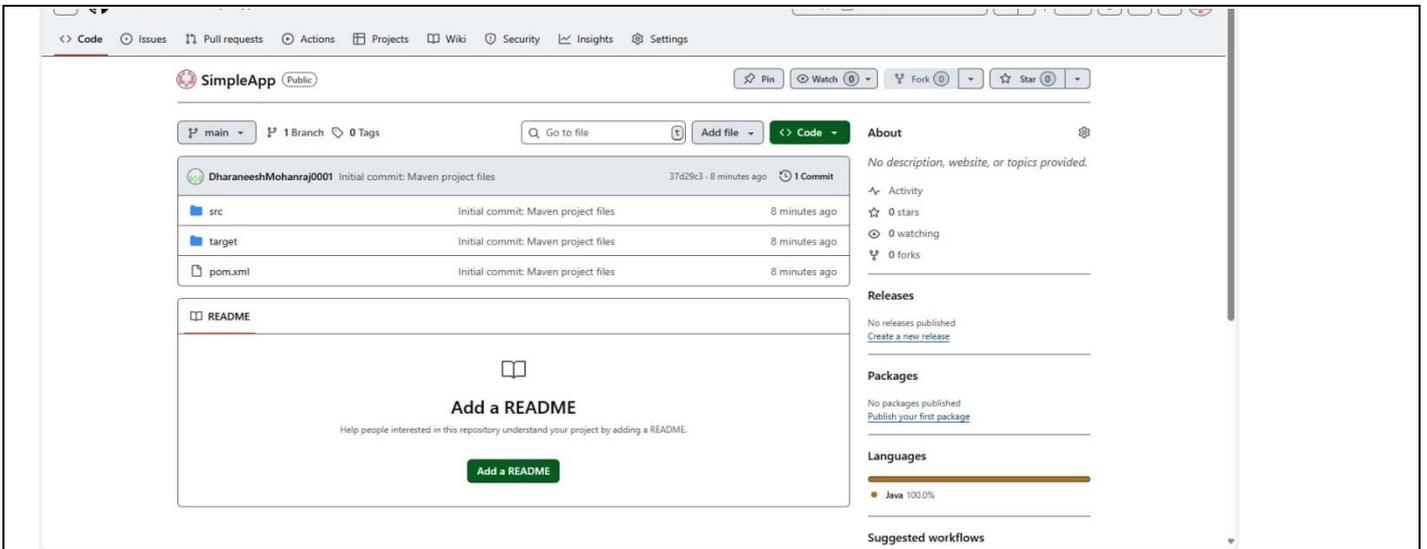
```
EXPLORER pom.xml x J App.java
SIMPLEAPP
src
main\java\com\example
App.java
test
target
pom.xml
pom.xml
1 <project xmlns="http://maven.apache.org/POM/4.0.0"
2   xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
3   xsi:schemaLocation="http://maven.apache.org/POM/4.0.0
4     https://maven.apache.org/xsd/maven-4.0.0.xsd">
5   <modelVersion>4.0.0</modelVersion>
6
7   <groupId>com.example</groupId>
8   <artifactId>SimpleApp</artifactId>
9   <version>1.0-SNAPSHOT</version>
10
11   <properties>
12     <maven.compiler.source>11</maven.compiler.source>
13     <maven.compiler.target>11</maven.compiler.target>
14   </properties>
15
16   <build>
17     <plugins>
18       <plugin>
19         <groupId>org.codehaus.mojo</groupId>
20         <artifactId>exec-maven-plugin</artifactId>
21         <version>3.1.0</version>
22         <configuration>
23           <mainClass>com.example.App</mainClass>
24         </configuration>
25       </plugin>
26     </plugins>
27   </build>
28 </project>
```



```
EXPLORER PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
SIMPLEAPP
src
main\java\com\example
App.java
test
target
pom.xml
[INFO] Total time: 0.979 s
[INFO] Finished at: 2025-08-25T22:53:34+05:30
[INFO] -----
PS C:\Users\jelan\SimpleApp> mvn exec:java
[INFO] Scanning for projects...
[INFO] -----< com.example:SimpleApp >-----
[INFO] Building SimpleApp 1.0-SNAPSHOT
[INFO] from pom.xml
[INFO] -----[ jar ]-----
[INFO] --- exec:3.1.0:java (default-cli) @ SimpleApp ---
Hello, VS Code + Maven
[INFO] -----
[INFO] BUILD SUCCESS
[INFO] -----
[INFO] Total time: 0.275 s
[INFO] Finished at: 2025-08-25T22:53:55+05:30
[INFO] -----
PS C:\Users\jelan\SimpleApp>
```



```
EXPLORER PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS GIT LENS
PROJECT
SimpleApp
C:\Users\A\Desktop\project\SimpleApp> git add
Nothing specified, nothing added.
hint: Maybe you wanted to say 'git add .' ?
hint: Disable this message with 'git config set advice.addEmptyPaths false'
C:\Users\A\Desktop\project\SimpleApp> git add *.jk
fatal: pathspec '*.jk' did not match any files
C:\Users\A\Desktop\project\SimpleApp> git add .
warning: In the working copy of 'target/maven-status/maven-compiler-plugin/compile/default-compile/createdFiles.lst',
LF will be replaced by CRLF the next time Git touches it.
C:\Users\A\Desktop\project\SimpleApp> git commit -m "Initial commit: Maven project files"
[master (root-commit) 37d29c3] Initial commit: Maven project files
0 files changed, 71 insertions(+)
create mode 100644 pom.xml
create mode 100644 src/main/java/com/example/App.java
create mode 100644 src/test/java/com/example/AppTest.java
create mode 100644 target/classes/com/example/App.class
create mode 100644 target/maven-status/maven-compiler-plugin/compile/default-compile/createdFiles.lst
create mode 100644 target/maven-status/maven-compiler-plugin/compile/default-compile/inputFiles.lst
C:\Users\A\Desktop\project\SimpleApp> git remote add origin https://github.com/JELANGAVIN/SimpleApp.git
C:\Users\A\Desktop\project\SimpleApp> git branch -M main
C:\Users\A\Desktop\project\SimpleApp> git push -u origin main
Info: please complete authentication in your browser...
C:\Users\A\Desktop\project\SimpleApp> git push -u origin main
Info: please complete authentication in your browser...
Enumerating objects: 25, done.
Counting objects: 100% (25/25), done.
Delta compression using up to 12 threads
Compressing objects: 100% (16/16), done.
Writing objects: 100% (25/25), 2.29 KiB | 1.14 MiB/s, done.
Total 25 (delta 0), reused 0 (delta 0), pack-reused 0 (from 0)
To https://github.com/JELANGAVIN/SimpleApp.git
 * [new branch] main -> main
branch 'main' set up to track 'origin/main'.
C:\Users\A\Desktop\project\SimpleApp>
```



Result:

The open-source Maven-based project was successfully created, built, and debugged using Visual Studio Code.

ExNo: 5

Bug Tracking and Issue Management using GitHub Projects

Date :

Aim:

To track and manage software bugs and feature requests using **GitHub Issues** and **GitHub Projects** (Kanban board).

Software Required:

- GitHub account
- Web browser
- Existing GitHub repository (or create a new one)

Procedure:

1. Create a Repository (if not already existing):

- Go to <https://github.com>
- Click + **New repository** → Name it (e.g., bug-tracker-demo) → Initialize with a README.

2. Enable GitHub Projects:

- Go to your repository.
- Click **Projects** → **New Project**
- Select **Board (Kanban)** view → Name it (e.g., “Bug Tracker Board”) → Click **Create**.

3. Create Columns:

By default, three columns will be created:

- To do
- In progress
- Done

4. Create and Manage Issues:

- Go to the **Issues** tab → Click **New issue**
- Title: Fix broken login button
- Add a description, labels (e.g., bug, high priority), and assign.
- Submit the issue.

- Click the **Projects** section on the issue's sidebar → Assign it to the created board and column (e.g., "To do").

5. Track and Update Issue Status:

- Go back to the **Project Board**.
- Drag the issue card from **To do** → **In progress**.
- After resolving, drag it to **Done**.

6. Close the Issue:

- Navigate back to the **issue**.
- Comment on the fix (e.g., "Resolved in commit abc123") and click **Close issue**.

Output:

The screenshot shows a GitHub issue page for 'jk issue #1'. The issue is in the 'Open' state. The issue description is 'there is a bug in data type'. The issue was opened by 'JELANGAVIN' 2 minutes ago. A comment from 'JELANGAVIN' indicates that 'Dharshansriram' has been assigned to the issue. The right sidebar shows the 'Assignees' section with 'Dharshansriram' listed. Other sections include 'Labels', 'Projects', 'Milestone', 'Relationships', 'Development', and 'Notifications'. The 'Close issue' and 'Comment' buttons are visible at the bottom of the comment area.

The screenshot shows the 'Collaborators and teams' settings page for a GitHub repository. The page is divided into two main sections: 'Direct access' and 'Manage access'. The 'Direct access' section shows that 1 entity has access to the repository. The 'Manage access' section shows a list of collaborators, with 'Dharshansriram' listed as a pending invite. The left sidebar contains a navigation menu with categories like 'General', 'Access', 'Code and automation', 'Security', and 'Integrations'. The 'Collaborators and teams' section includes a 'Public repository' status and a 'Manage visibility' button.

Result:

A project board was successfully created on GitHub. Issues were created, tracked, moved across columns, and closed after resolution using GitHub Projects.

ExNo:6 a)

Documentation Contribution Using Markdown

Date :

Aim:

To practice creating and contributing documentation in **Markdown** format for a GitHub repository, enabling clear and structured project documentation.

Software Required:

- GitHub Account
- Web Browser
- Text Editor (VS Code, Notepad++, or any Markdown editor)
- Optional: GitHub Desktop

Procedure :

1. Access the Repository

Navigate to the GitHub repository you want to contribute documentation for.

2. Fork or Clone the Repository

Fork the repository to your GitHub account, or clone it to your local system.

3. Create a New Branch

Create a separate branch for documentation changes (e.g., docs-update).

4. Create or Edit Markdown Files

Create a new Markdown file (e.g., README.md, CONTRIBUTING.md) or edit existing ones.

Use Markdown syntax to add headings, lists, tables, links, images, and code blocks.

5. Preview the Markdown

Use your editor or GitHub preview to verify the formatting and appearance.

6. Commit Documentation Changes

Stage and commit the Markdown files with a descriptive commit message, such as “Added documentation for setup and usage.”

7. Push Branch to GitHub

Upload the branch with your documentation changes to your forked repository.

8. Create a Pull Request

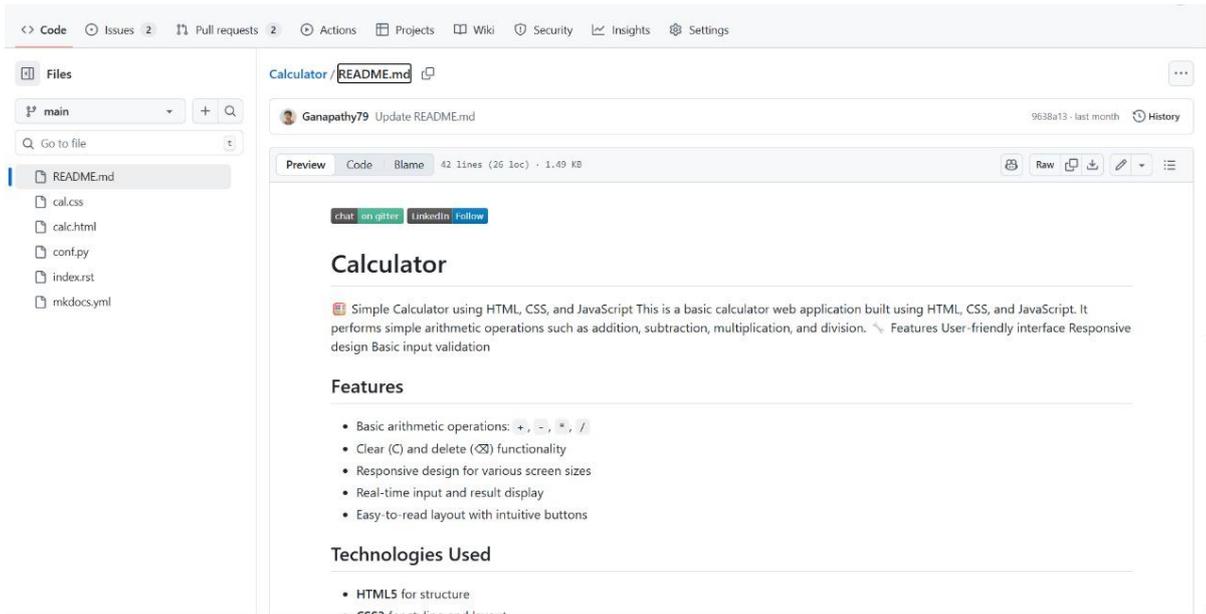
Propose merging your documentation changes into the main repository.

Add a clear description of the updates and submit the pull request for review.

9. **Collaborate and Review**

Repository maintainers review the pull request and merge the documentation if approved.

Output:



Result:

Thus an experiment to create or update documentation in [readme.md](#) file has been executed successfully.

ExNo:6 b)

Documentation Contribution Using MkDocs

Date :

Aim:

To create and contribute project documentation using **MkDocs**, a static site generator for Markdown-based documentation, and to publish it for collaboration on GitHub.

Software Required:

- Python (3.x) installed
- MkDocs installed (pip install mkdocs)
- GitHub Account
- Text Editor (VS Code, Sublime, etc.)

Procedure :

1. **Install MkDocs**
Install MkDocs on your system using Python's package manager.
2. **Create a New MkDocs Project**
Initialize a new documentation project with MkDocs, which creates a directory structure including docs folder and mkdocs.yml configuration file.
3. **Add Documentation Content**
Create or edit Markdown files inside the docs folder. Include headings, paragraphs, lists, tables, images, and code snippets as needed.
4. **Configure Navigation**
Update the mkdocs.yml file to define the navigation structure for the documentation site.
5. **Preview the Documentation Locally**
Use MkDocs' built-in server to preview the documentation site locally in a browser to ensure formatting and structure are correct.
6. **Commit Changes to Local Repository**
Initialize a Git repository (if not already), add the MkDocs project files, and commit your changes with a descriptive message.
7. **Push to Remote Repository**
Connect your local repository to a remote GitHub repository and push the MkDocs project files.
8. **Publish Documentation (Optional)**
Use mkdocs gh-deploy to deploy the documentation site to GitHub Pages for public access.
9. **Collaborate via Pull Requests**
If contributing to an existing project, create a branch, push your changes, and submit a pull request for review.

Program:

```
# Install MkDocs
pip install mkdocs

# Create a new MkDocs project
mkdocs new my-project-docs
cd my-project-docs

# Add/edit Markdown files in the docs/ folder

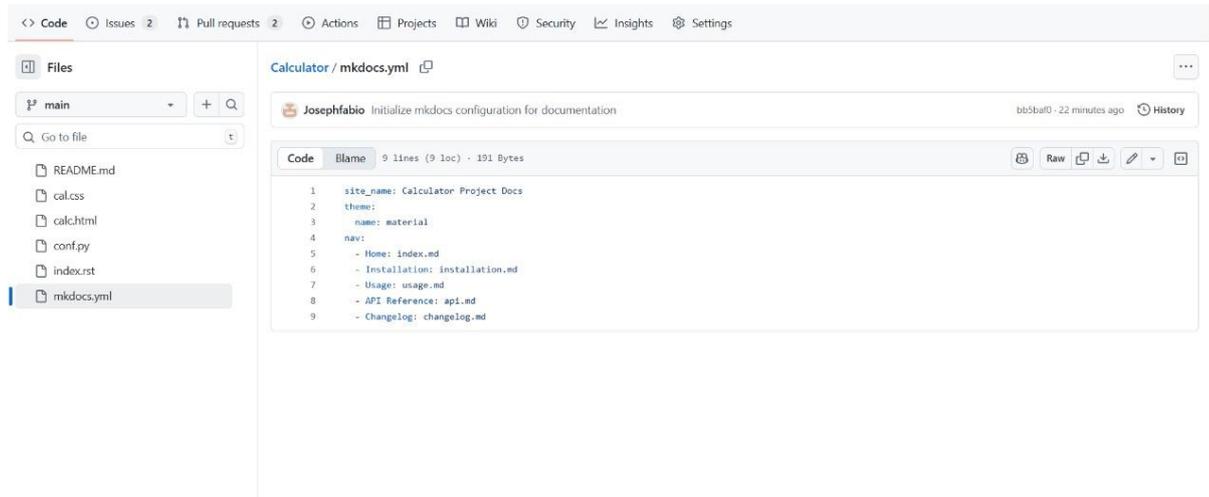
# Preview the documentation locally
mkdocs serve

# Initialize Git repository (if needed)
git init
git add .
git commit -m "Initial MkDocs documentation"

# Push to GitHub
git remote add origin https://github.com/your-username/my-project-docs.git
git push -u origin main

# Deploy to GitHub Pages
mkdocs gh-deploy
```

Output:



The screenshot shows a GitHub repository interface. The top navigation bar includes links for Code, Issues (2), Pull requests (2), Actions, Projects, Wiki, Security, Insights, and Settings. On the left, a file explorer shows the repository structure with files like README.md, cal.css, cal.html, conf.py, index.rst, and mkdocs.yml. The main area displays the content of the selected file, 'Calculator / mkdocs.yml', which was committed by 'Josephfabio' to initialize mkdocs configuration for documentation. The code content is as follows:

```
1 site_name: Calculator Project Docs
2 theme:
3   name: material
4   nav:
5     - Home: index.md
6     - Installation: installation.md
7     - Usage: usage.md
8     - API Reference: api.md
9     - Changelog: changelog.md
```

Result:

Thus an experiment to create a structured documentation site using MkDocs has been done and Markdown files organized under docs/ and navigation configured in mkdocs.yml. Documentation previewed locally and deployed to GitHub Pages.

ExNo:6.c)

Documentation Contribution Using Sphinx

Date :

Aim:

To create and contribute project documentation using **Sphinx**, a Python-based documentation generator, enabling well-structured, professional documentation that can be published in multiple formats.

Software Required:

- Python (3.x) installed
- Sphinx installed (pip install sphinx)
- Text Editor (VS Code, Sublime, etc.)
- GitHub Account (for version control and collaboration)

Procedure :

1. Install Sphinx

Install Sphinx on your system using Python's package manager.

2. Initialize Sphinx Project

Use the Sphinx quickstart to create a new documentation project. This generates folders and files including `conf.py` (configuration) and `index.rst` (main documentation file).

3. Create Documentation Files

Add content in reStructuredText (.rst) files inside the docs directory. Organize sections for introduction, usage, modules, or any other project details.

4. Configure Documentation Settings

Edit `conf.py` to set project information, theme, extensions, and other settings for the documentation site.

5. Build and Preview Documentation Locally

Use Sphinx build commands to generate HTML or PDF versions of the documentation and preview them in a web browser.

6. Commit Documentation to Local Repository

Initialize a Git repository if needed, stage the Sphinx project files, and commit changes with a descriptive message.

7. Push to Remote Repository

Connect the local repository to GitHub and push your Sphinx documentation files.

8. Collaborate via Pull Requests

If contributing to an existing project, create a separate branch for your documentation updates, push the branch, and submit a pull request for review.

Commands:

```
# Install Sphinx
pip install sphinx

# Initialize Sphinx project
sphinx-quickstart

# Add or edit .rst files in the docs/ directory

# Build HTML documentation
make html

# Preview documentation in browser
open _build/html/index.html # or navigate to local path

# Initialize Git repository (if needed)

git init

git add .

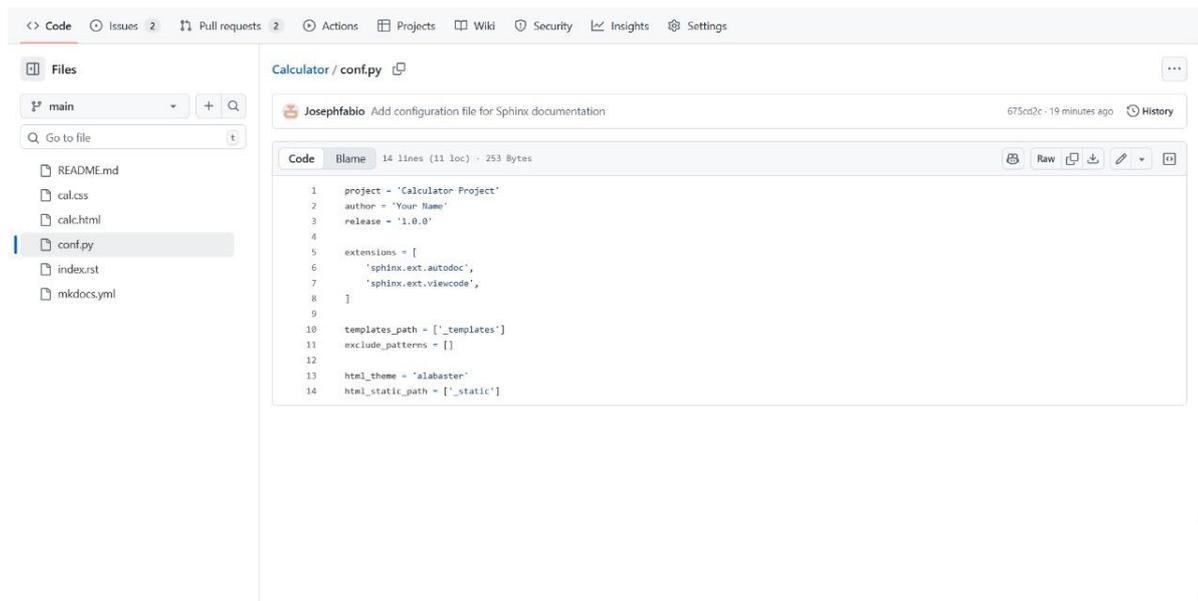
git commit -m "Initial Sphinx documentation"

# Push to GitHub

git remote add origin https://github.com/your-username/project-docs.git

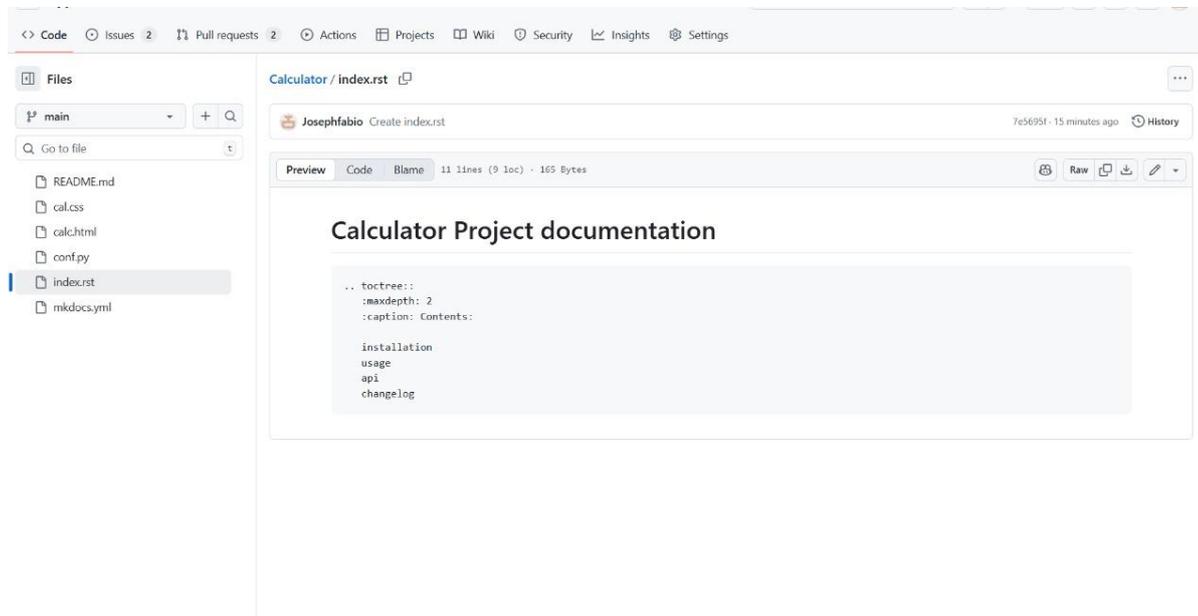
git push -u origin main
```

Output:



The screenshot shows a GitHub repository interface for a project named 'Calculator'. The file 'conf.py' is selected in the left-hand file explorer. The main content area displays the code for 'conf.py', which is a Sphinx configuration file. The code includes project metadata (name, author, release), extensions (sphinx.ext.autodoc, sphinx.ext.viewcode), and paths for templates and static files. The commit is attributed to 'Josephfabio' and is titled 'Add configuration file for Sphinx documentation'.

```
1 project = 'Calculator Project'
2 author = 'Your Name'
3 release = '1.0.0'
4
5 extensions = [
6     'sphinx.ext.autodoc',
7     'sphinx.ext.viewcode',
8 ]
9
10 templates_path = ['_templates']
11 exclude_patterns = []
12
13 html_theme = 'alabaster'
14 html_static_path = ['_static']
```



The screenshot shows the same GitHub repository interface, but now the file 'index.rst' is selected. The main content area displays a preview of the Sphinx-generated documentation. The title is 'Calculator Project documentation'. Below the title, there is a table of contents generated by Sphinx, listing sections like 'installation', 'usage', 'api', and 'changelog'. The commit is attributed to 'Josephfabio' and is titled 'Create index.rst'.

```
.. toctree::
   :maxdepth: 2
   :caption: Contents:

   installation
   usage
   api
   changelog
```

Result:

Thus an experiment to create a structured documentation project using Sphinx has been done and Pushed the documentation project to GitHub and contributed via pull request if collaborating.

Ex.No : 7

Translation/localization-contribute translations using weblate, transifex and POEditor

Date :

Aim

To learn how to contribute translations to open-source software hosted on GitHub using graphical user interfaces (Weblate, Transifex, and POEditor)

- Understand the localization workflow for open-source projects.
- Learn to join translation platforms (Weblate, Transifex, POEditor) linked with GitHub repositories.
- Perform translations using only web-based GUIs.
- Submit and review translations that get synchronized to GitHub.

Pre-requisites

- Basic GitHub account.
- Accounts on:
 - Weblate
 - Transifex
 - POEditor
- A sample or real open-source GitHub project integrated with one of these platforms.

Procedure:

Contributing with Weblate (GUI)

Steps:

1. Join Project

- Go to the project's Weblate URL (example: <https://hosted.weblate.org/projects/project-name/>).
- Sign in or create an account.

2. Select Language

- Click target language.

3. Translate

Click "Translate" → The editor opens with:

- **Source String** (original text).
- **Translation Box** (enter translation).
- **Context** (comments, screenshots).
- **Suggestions** (from Translation Memory or Machine Translation).

4. **Save & Review**

- Click “Save” after each translation.
- Mark as “Needs Review” if unsure.

5. **Sync to GitHub**

- Wait for the project’s automated bot to push changes to the GitHub repo (usually visible as a commit like “Translated using Weblate”).

Contributing with Transifex (GUI)

Steps:

1. **Join Project**

- Go to the Transifex project page (example: <https://www.transifex.com/organization/project-name/>).
- Sign in or create an account.

2. **Choose Resource & Language**

- Pick the file/resource to translate.
- Select target language.

3. **Web Editor**

- Source string on the left, translation box on the right.
- Add translation, check glossary suggestions.

4. **Save**

- Click “Save Translation.”

5. **Sync**

- Transifex syncs translations to GitHub automatically when the project maintainer triggers an export.

Contributing with POEditor (GUI)

Steps:

1. Join Project

- Open project invitation link or public project page.
- Sign in or create an account.

2. Select Language

- Choose the language we want to contribute to.

3. Translate

- Click on each term, type translation in the text field.
- Use MT suggestions if available.

4. Save

- POEditor saves automatically.

5. GitHub Sync

- Maintainer exports translations to GitHub (automatic if integration is set).

Output:

The screenshot shows the Weblate interface for translating the string "Parlatype LibreOffice Extension" from English to Tamil. The Tamil translation is "பார்வாடைப் விப்ரேஃபிச் நீட்டிப்பு". The interface includes a navigation bar, a search bar, and a sidebar with options like "Nearby strings", "Comments", "Automatic suggestions", "Other languages", and "History". The main area shows the source string, the target translation, and buttons for "Save and continue", "Save and stay", "Suggest", and "Skip". A right-hand panel displays "String information" including the source string location, string age, last updated date, and source string age.

The screenshot shows the Weblate dashboard for the "Parlatype" project. The dashboard includes a navigation bar, a search bar, and a sidebar with options like "Watched translations", "Suggested translations", "Insights", and "Search". The main area displays a table of project statistics:

Project	Translated	Unfinished	Unfinished words	Unfinished characters	Untranslated	Checks	Suggestions	Comments
Parlatype	42%	6,858	45,961	303,706	5,892	601	54	4

At the bottom of the dashboard, there is a footer with the text "Powered by Weblate" and links for "About", "Terms", "Privacy", "Status", "Contact", and "Documentation".

Hosted Weblate

Parlatype / Parlatype LibreOffice Extension / Tamil / Translate

translated 100%

1 / 32

Filters

Position and priority

Zen

Translation

English
Parlatype LibreOffice Extension

Tamil
பார்வாடைப் பிப்ரேசுபிச் நீட்டிப்பு

Needs editing

33/310 - 31

Save and continue Save and stay Suggest Skip

Glossary

English Tamil

No related strings found in the glossary.

String information 141126288

Source string location
appdata/xyz.parlatype.LibreOfficeExtension.metainfo.xml.in

String age
9 months ago

Last updated
9 months ago

Source string age
3 years ago

Translation file
po/ta.po, string 1

Nearby strings 16 Comments Automatic suggestions Other languages 38 History

English	Tamil	Actions
Parlatype LibreOffice Extension	பார்வாடைப் பிப்ரேசுபிச் நீட்டிப்பு	
Control Parlatype from LibreOffice	பிப்ரேசுபிசினிருந்து பார்வாடைப் கட்டுப்படுத்தவும்	
Gabor Karsay	கடோபர் காரசே	
Website moved to www.parlatype.xyz	வலைத்தளம் www.parlatype.xyz க்கு மாற்றப்பட்டது	

Search...

AI RESEARCH

Assigned to AI RESEARCH team

Order Translate

17 Total source strings

0% Reviewed 50% Translated 50% Untranslated

372 Source words / 1 resource

2 Project languages 2 Without translators

Tamil (ta) 0 strings to translate 17 strings to review NO TRANSLATORS ready for use

English (United States) (en_US) 17 strings to translate 0 strings to review NO TRANSLATORS

Create new project

Dashboard Contributors Integrations Workflows

Kevin Demon

0% Translation Progress

0 / 1 000 Used Strings

Feedback

Start by adding your first project

You are one step away from your localization project.

+ Add your first project

https://poeditor.com

Dashboard Contributors Integrations Workflows

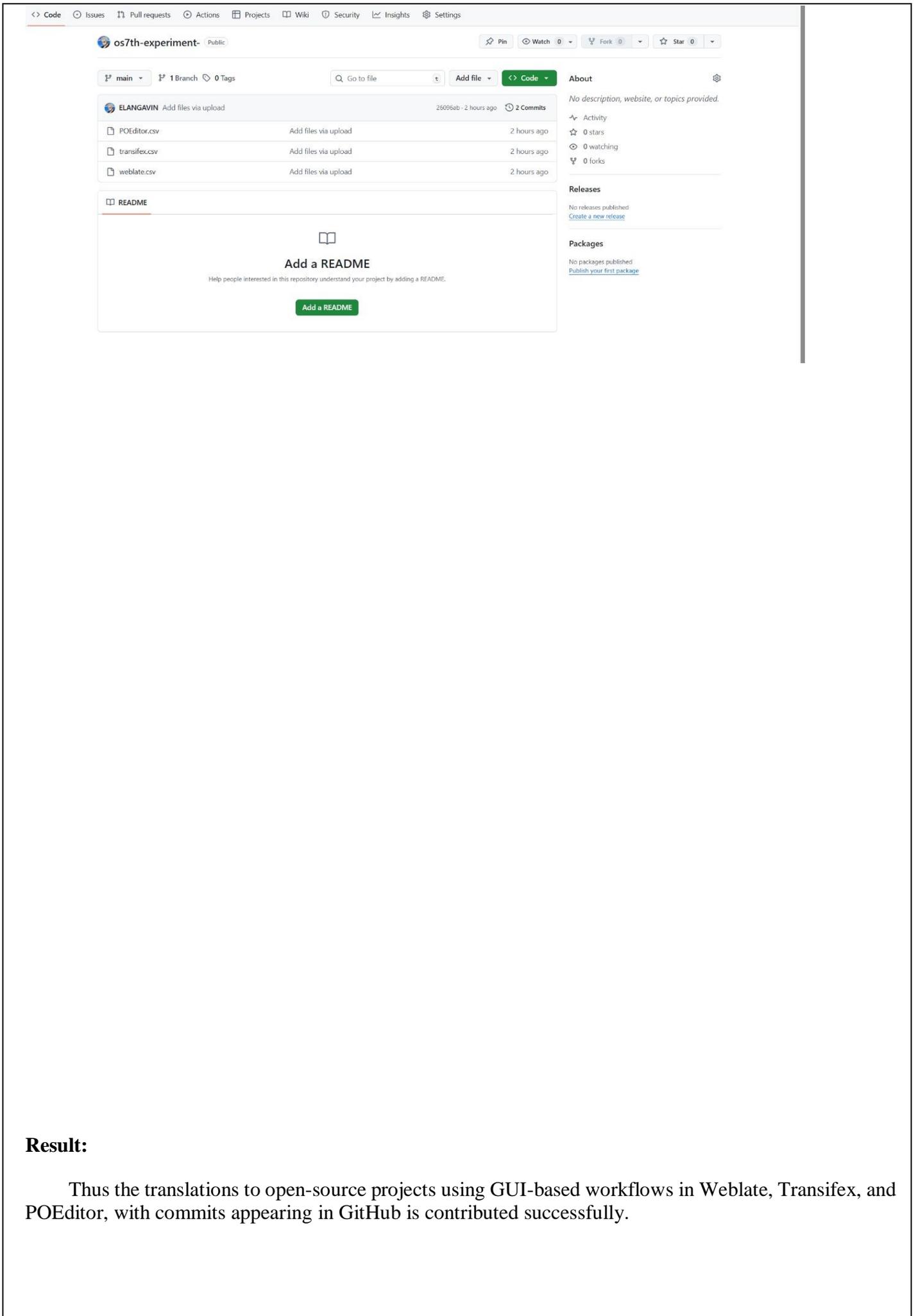
Kevin Demon

← My Translation Experim... 100% Translated 38 Terms 38 Translations 0 Contributors

Tamil ta Translations Contributors Import Export

Show Automatic (20) Order by Default Translation Options

<input type="checkbox"/>	# Programming-related strings	# நிரலாக்கம் தொடர்பான சரங்கள்		
<input type="checkbox"/>	# Custom-purpose strings for AI Project Research	# AI திட்ட ஆராய்ச்சிக்கான தனிப்பயன்-நோக்க சரங்கள்		
<input type="checkbox"/>	AI-based Speech Emotion Recognition	AI- அடிப்படையிலான பேச்சு உணர்ச்சி அங்கீகாரம்		
<input type="checkbox"/>	Fake News Detection System	போலிச் செய்திகளைக் கண்டறியும் அமைப்பு		
<input type="checkbox"/>	AI Chatbot for Educational Institutions	கல்வி நிறுவனங்களுக்கான AI சாட்பாட்		
<input type="checkbox"/>	Customer Sentiment Analysis	வாடிக்கையாளர் உணர்வு பகுப்பாய்வு		



Result:

Thus the translations to open-source projects using GUI-based workflows in Weblate, Transifex, and POEditor, with commits appearing in GitHub is contributed successfully.

ExNo:8

Date :

Contribution Discovery- Use Up for Grabs and First Timers only platform to find beginner friendly issues

Aim:

To explore and identify beginner-friendly open-source contribution opportunities using Up for Grabs and First Timers Only platforms, and to understand how to evaluate issues suitable for first-time contributors.

Software Required:

- Web browser (Chrome / Firefox)
- GitHub account
- Internet connection
- GitHub Desktop or Git CLI

Procedure:

Open-source contribution allows developers to collaborate on public projects and improve real-world software. However, beginners often struggle to find suitable entry points. Platforms like Up for Grabs and First Timers Only curate repositories that welcome new contributors.

Up for Grabs (<https://up-for-grabs.net>): Features a searchable list of projects with labels like good first issue or beginner friendly, allowing filtering based on language.

First Timers Only (<https://www.firsttimersonly.com>): Promotes repositories that encourage first-time contributors with clear contribution guidelines and supportive onboarding.

Using Up For Grabs

1. Open Up For Grabs in the browser.
2. Browse through the projects listed.
3. Use the **search box** or filters to find a project in a familiar technology (e.g., Python, JavaScript).
4. Open a project's page and review the issues tagged as *Up-For-Grabs*.
5. Note down at least **two beginner-friendly issues** .

Using First Timers Only

1. Visit First Timers Only.
2. Read about the initiative to understand its purpose.
3. Navigate to projects linked on GitHub or other platforms with **First Timer** issues.

4. Select a project and open a beginner-friendly issue.
5. Record the issue title, link, and a short summary of what the issue is about.

Step 1: Create or Log in to a GitHub Account

- Visit <https://github.com>.
- Sign up for a free account or log in to your existing one.

Step 2: Access Contribution Discovery Platforms

- Open the following sites:
- <https://up-for-grabs.net>
- <https://www.firsttimersonly.com>

Step 3: Search for Beginner-Friendly Projects

- Browse through the list of repositories.
- Filter projects based on your preferred programming language (e.g., Python, JavaScript, Java).
- Select an issue labeled as:
 - Good first issue
 - first-timers-only
 - help wanted

Step 4: Analyze the Selected Issue

- Read the issue description carefully.
- Check repository documentation for contribution guidelines (CONTRIBUTING.md).
- Understand the scope of the task.

Step 5: Fork and Clone the Repository

```
git clone https://github.com/<username>/<repository-name>.git
```

Step 6: Create a New Branch

```
git checkout -b fix-beginner-issue
```

Step 7: Make Changes and Commit

- Edit files as required to address the issue.
- Then commit the changes:

```
git add .
```

```
git commit -m "Resolved beginner issue #123"
```

```
git push origin fix-beginner-issue
```

Step 8: Submit a Pull Request

- Navigate to your GitHub repository.
- Click Compare & pull request.
- Write a short summary and submit the PR for review.

Step 9: Wait for Maintainer Review

Once the maintainer reviews your contribution, it may be approved and merged into the main project.

Platform Used	Repository Name	Language	Issue Title	Status
Up for Grabs	firstcontributions/first-contributions	Markdown	Add your name to CONTRIBUTORS.md	Open

Output:

I want to get involved!

This is a list of projects which have curated tasks specifically for new contributors. These are a great way to get started with a project, or to help share the load of working on open source projects.

Find a project you'd like to get involved with:

- Read the contributor guidelines of the project
- Get the project running locally
- Leave a message on a task you'd like to work on
- Get to work!

Projects

Filter by last updated: 1 hour 1 month 6 months 1 year 3 years

Filter by name:

Filter by label:

Filter by tags:

Popular tags: javascript python .net c# java

Mono Get started ¥3841
An open source implementation of Microsoft's .NET Framework based on the ECMA standards for C# and the Common Language Runtime.

Konstruktion Get started ¥4
Simplifies the arrange part of your unit tests. Use Konstruktion to generate test objects and populate its properties with random data.

Kedro Get started ¥971
Kedro is a Python toolbox for production ready data science. It uses software engineering best practices to help you create data engineering and data science pipelines that are reproducible, maintainable, and modular.

Spark Get started
Spark is an Open Source, cross platform ML client optimized for businesses and organizations. It features built-in support for group chat, telephony integration, and strong security. It also offers a great end-user experience with features like in-line spell checking, group chat room

Pykitzoid Get started ¥19
A Go library wrapper for accessing ML support tools in Python.

Octokit.NET Get started ¥1091
An argo, based GitHub API client library for .NET

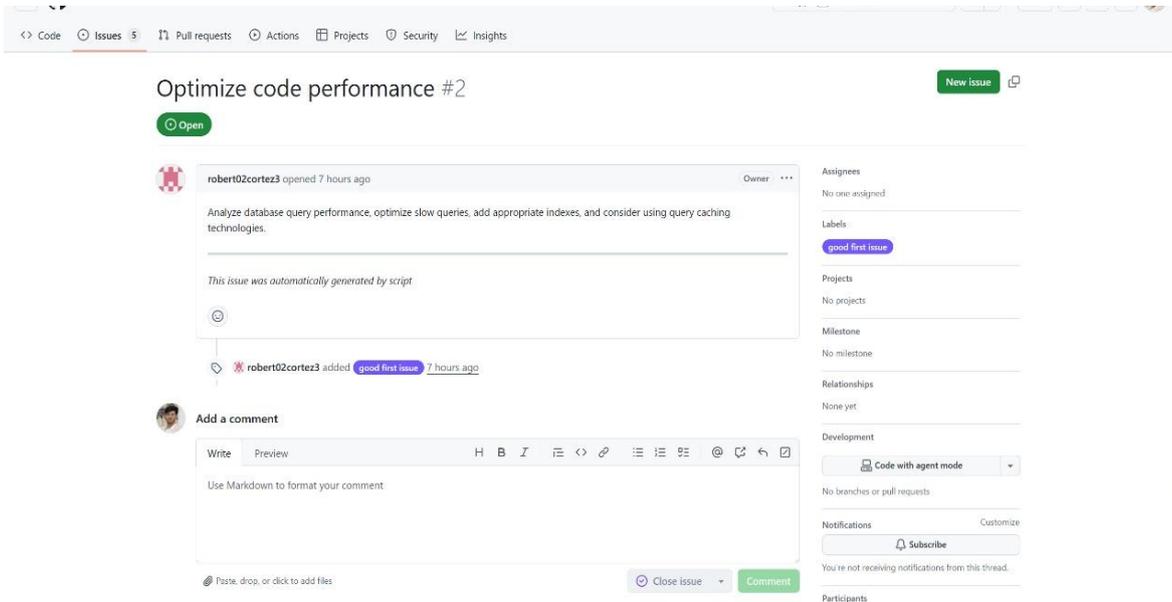
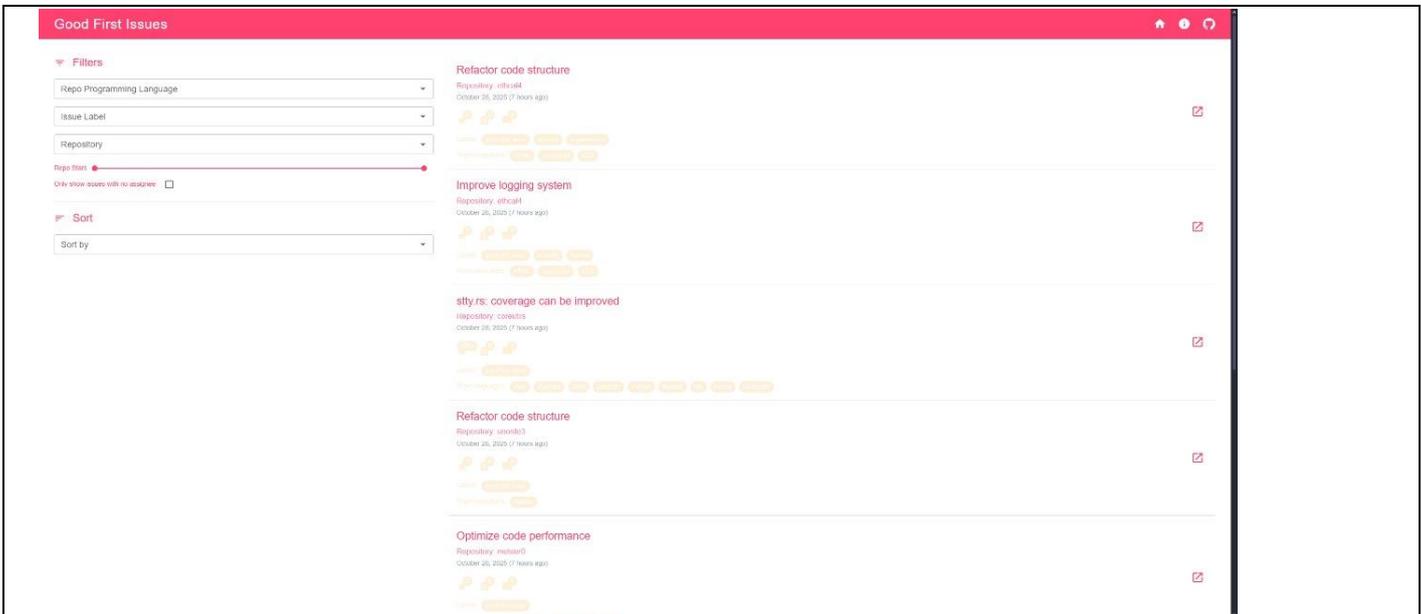
Want to contribute to fastapi/fastapi? Dismiss

If you have a bug or an idea, read the contributing guidelines before opening an issue. If you're ready to tackle some open issues, we've collected some good first issues for you.

Roadmap #10370 - tsingolo opened on Oct 3, 2023

is:issue state:open

Open	Closed	Author	Labels	Projects	Milestones	Assignees	Types	Newest
3	3429							
3		andrzejdoros					bug	8
3		MarinPostma	bug				bug	71
1		tsonged	bug				bug	3
5		luzzodev	question				question	24
1		Kludex	question	question-migrate			question	3
2		Kludex	bug				bug	12
1			feature	good first issue			feature	



Result:

Thus open-source projects and identify beginner-friendly contribution opportunities using community-driven platforms has been explored successfully.

ExNo:9

Date :

React .js Framework Basics

Aim:

To introduce the fundamentals of the React.js framework and demonstrate the concept of **component-based architecture** by building a simple React application.

Procedure:

Step 1: Setup React Project

1. Open terminal/command prompt.
2. Run the following command to create a React app:

```
npx create-react-app my-first-react-app
```

```
cd my-first-react-app
```

```
npm start
```

3. The app will run on <http://localhost:3000/>.

Step 2: Create Components

1. Inside src/, create a folder named components.
2. Create a file Header.js with the following code:

```
function Header() {  
  return (  
    <header>  
    <h1>Welcome to My React App</h1>  
    </header>  
  );  
}  
export default Header;
```

3. Create another file Footer.js:

```
function Footer() {  
  return (  
    <footer>  
    <p>© 2025 My React App</p>  
    </footer>  
  );  
}  
  
export default Footer;
```

4. Create one more component Message.js:

```
function Message(props) {  
  return <p>Hello, {props.name}! This is a React component.</p>;
```

```
}  
export default Message;
```

Step 3: Use Components in App.js

Modify App.js as follows:

```
import Header from './components/Header';  
import Footer from './components/Footer';  
import Message from './components/Message';
```

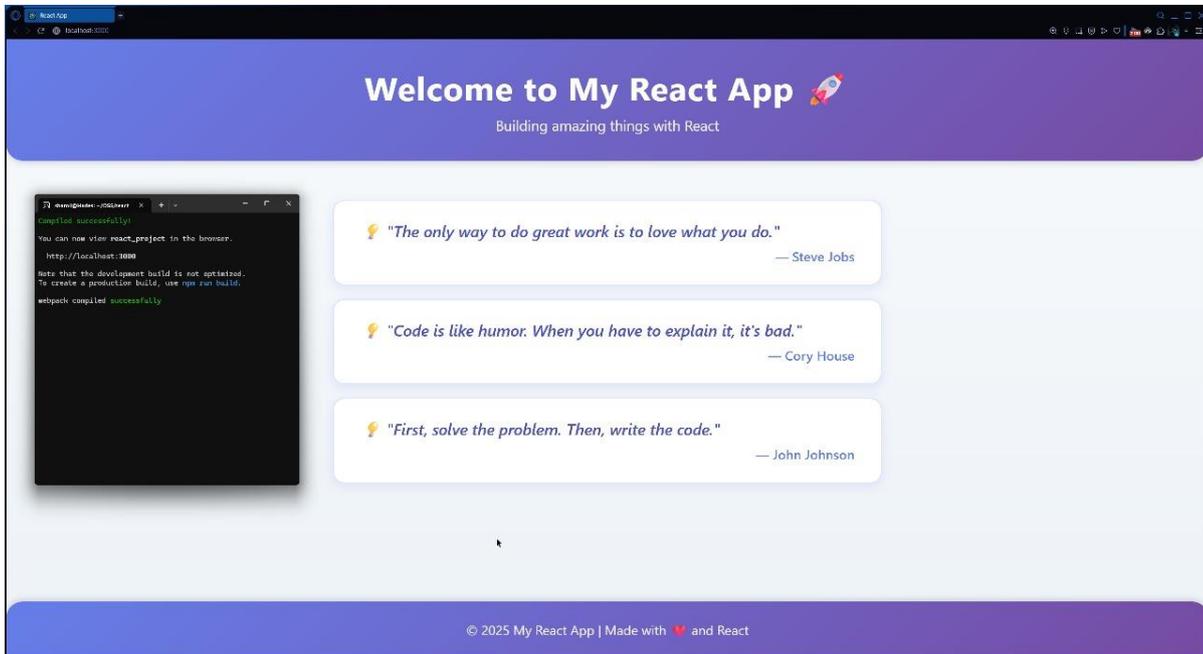
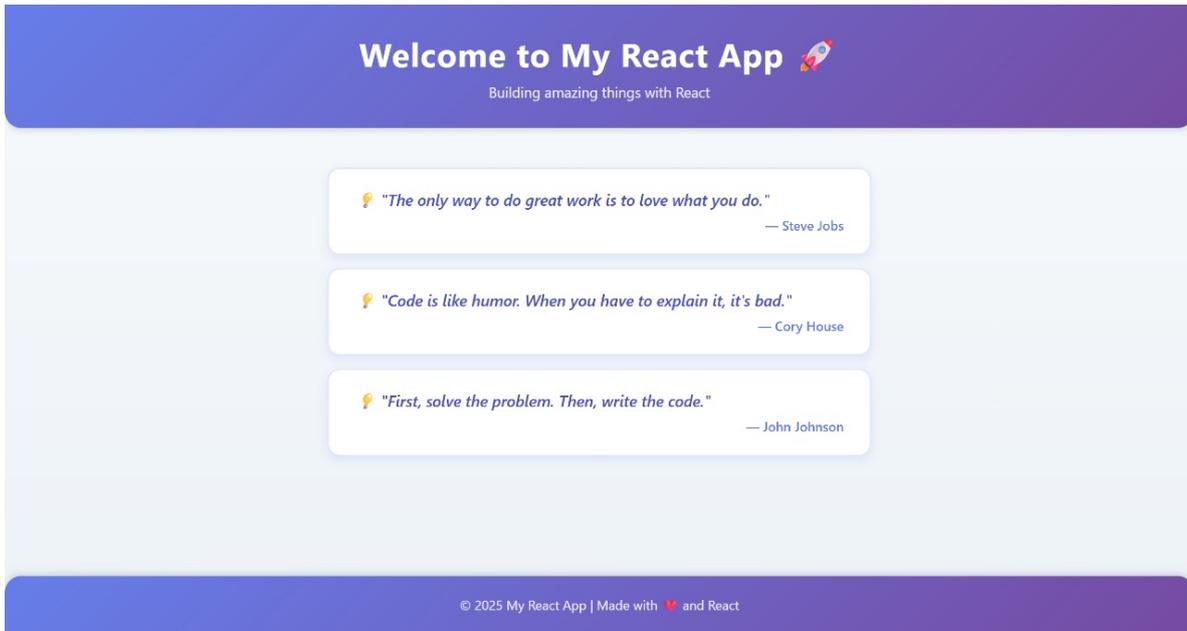
```
function App() {  
  return (  
    <div>  
      <Header />  
      <Message name="ABC" />  
      <Message name="Student" />  
      <Footer />  
    </div>  
  );  
}
```

```
export default App;
```

Step 4: Run and Verify

1. Save all files and ensure the development server is running (npm start).
2. Open <http://localhost:3000/> in the browser.
 - A header at the top.
 - Two Message components with different names.
 - A footer at the bottom.

Output:



Result:

A simple React app has been built with **Header, Footer, and Message components.**

ExNo:10

Create the GitHub Account to demonstrate CI/CD pipeline using Cloud Platform

Date :

Aim:

To create a GitHub account and implement a Continuous Integration and Continuous Deployment (CI/CD) pipeline using a cloud platform (such as GitHub Actions, AWS, Azure, or Google Cloud) for a sample project.

Theory:

Continuous Integration (CI) and Continuous Deployment (CD) are key practices in DevOps that enable faster, more reliable software delivery.

Continuous Integration (CI): The process of automatically building and testing code every time a developer commits changes to a shared repository.

Continuous Deployment (CD): The process of automatically deploying the tested application to production or a staging environment.

CI/CD Benefits:

- Early detection of integration issues
- Automated testing and deployment
- Faster release cycles
- Improved collaboration between developers and operations

Popular CI/CD Tools:

- GitHub Actions
- Jenkins
- GitLab CI
- CircleCI
- AWS CodePipeline
- Azure DevOps Pipelines.

Software / Tools Required:

- GitHub account
- Web browser (Chrome / Firefox)
- Internet connection
- Cloud Platform account (AWS / Azure / Google Cloud / GitHub Actions)
- Sample project (HTML, Python, or Node.js app)

Procedure:

Step 1: Create a GitHub Account

- Visit the GitHub website (<https://github.com/>).
- Click on the "Sign Up" button and follow the instructions to create GitHub account.

Step 2: Create a Sample GitHub Repository

- Log in to GitHub account.
- Click the "+" icon in the top-right corner and select "New Repository."
- Give repository a name (e.g., "my-web-pages") and provide an optional description.
- Choose the repository visibility (public or private).
- Click the "Create repository" button.

Step 3: Set Up a Google Cloud Platform Project

- Log in to Google Cloud Platform account.
- Create a new GCP project by clicking on the project drop-down in the GCP Console (<https://console.cloud.google.com/>).
- Click on "New Project" and follow the prompts to create a project.

Step 4: Connect GitHub to Google Cloud Build

- In GCP Console, navigate to "Cloud Build" under the "Tools" section.
- Click on "Triggers" in the left sidebar.
- Click the "Connect Repository" button.
- Select "GitHub (Cloud Build GitHub App)" as the source provider.
- Authorise Google Cloud Build to access GitHub account.
- Choose GitHub repository ("my-web-pages" in this case) and branch.
- Click "Create."

Step 5: Create a CI/CD Configuration File

- In GitHub repository, create a configuration file named **cloudbuild.yaml**. This file defines the CI/CD pipeline steps.
- Add a simple example configuration to copy web pages to an Apache web server. Here's an example:
- *steps:*
- *name: 'gcr.io/cloud-builders/gutil'*
- *args: ['-m', 'rsync', '-r', 'web-pages/', 'gs://your-bucket-name']*
- Replace 'gs://your-bucket-name' with the actual Google Cloud Storage bucket where Apache web server serves web pages.
- Commit and push this file to GitHub repository.

name: CI/CD Pipeline

on:

push:

branches: [main]

pull_request:

branches: [main]

jobs:

build:

runs-on: ubuntu-latest

steps:

- name: Checkout code

uses: actions/checkout@v3

- name: Set up Python

uses: actions/setup-python@v4

with:

python-version: '3.9'

- name: Install dependencies

run: |

```
pip install -r requirements.txt || echo "No dependencies"
```

- name: Run tests

run: |

```
echo "Running tests..."
```

```
python app.py
```

- name: Deploy (Simulated)

```
run: echo "Deployment step executed successfully!"
```

Step 6: Trigger the CI/CD Pipeline

- Make changes to web pages or configuration.
- Push the changes to GitHub repository.
- Go to GCP Console and navigate to "Cloud Build" > "Triggers."
- An automatic trigger for repository. Click the trigger to see details.
- Click "Run Trigger" to manually trigger the CI/CD pipeline.

Step 7: Monitor the CI/CD Pipeline

- In the GCP Console, navigate to "Cloud Build" to monitor the progress of build and deployment.
- Once the pipeline is complete, web pages will be copied to the specified Google Cloud Storage bucket.

Step 8: Access Deployed Web Pages

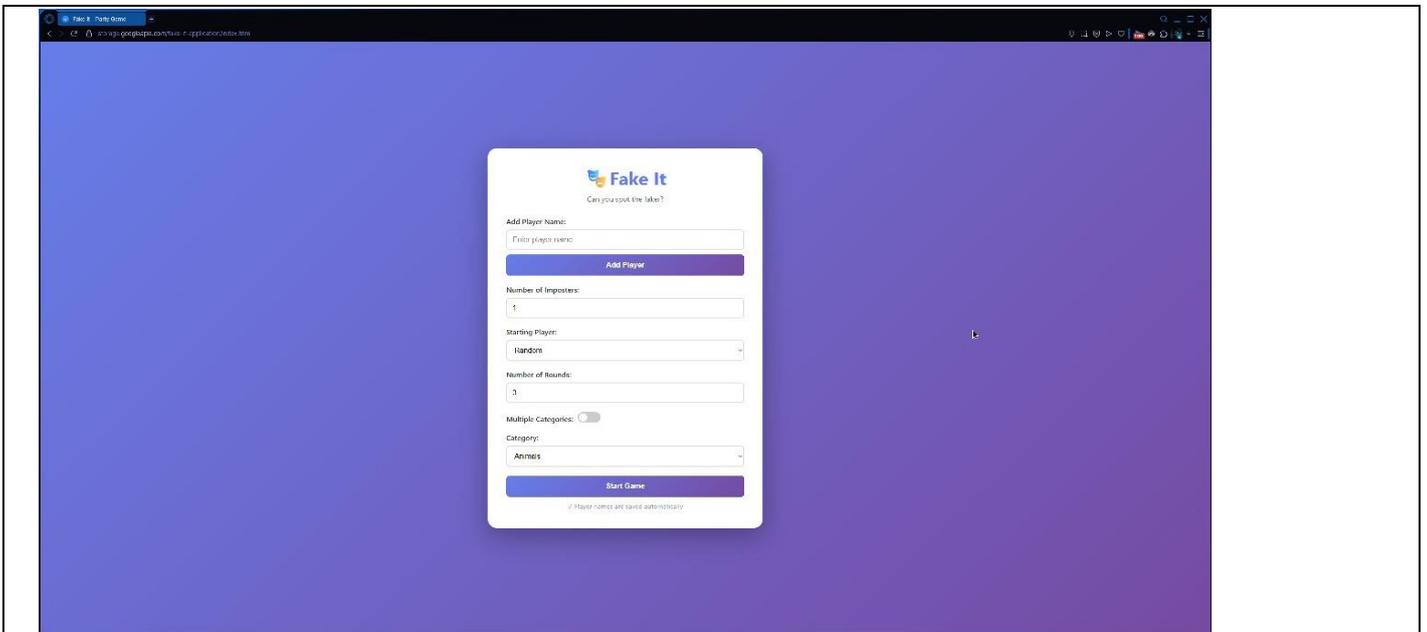
- Configure Apache web server to serve web pages from the Google Cloud Storage bucket.
- Access deployed web pages by visiting the appropriate URL.

Output:

The screenshot shows the GitHub repository page for 'Fake-It'. A commit by Shamil-Xero is highlighted, with a modal overlay showing the results of CI checks. The modal indicates that all checks have passed, listing four successful checks: 'CICD-Pipeline (aerial-passage-472315-h2)', 'pages build and deployment / build (dynamic)', 'pages build and deployment / deploy (dynamic)', and 'pages build and deployment / report-build-status (dynamic)'. The repository page also shows a list of files, a 'Add a README' button, and a 'Languages' section with a bar chart showing JavaScript (55.5%), CSS (74.5%), and HTML (20.0%).

The screenshot shows the GitHub Actions page for the 'CICD-Pipeline (aerial-passage-472315-h2)' workflow. The workflow is shown as successful, having run 2 minutes ago. The page displays a summary of the build information, including the trigger, build ID, start time, duration, and status. The steps section shows a single step 'gcr.io/cloud-builders/gcloud' that completed successfully in 5.923s. The details section shows the output of the step, which includes the message 'Already have image (with digest): gcr.io/cloud-builders/gcloud'.

Step	Status	Duration
gcr.io/cloud-builders/gcloud	SUCCESS	5.923s



Result:

To create a GitHub account and set up a basic CI/CD pipeline on GCP. Connect GitHub repository to GCP, configure CI/CD using Cloud Build, and automatically deploy web pages to an Apache web server has been done successfully.